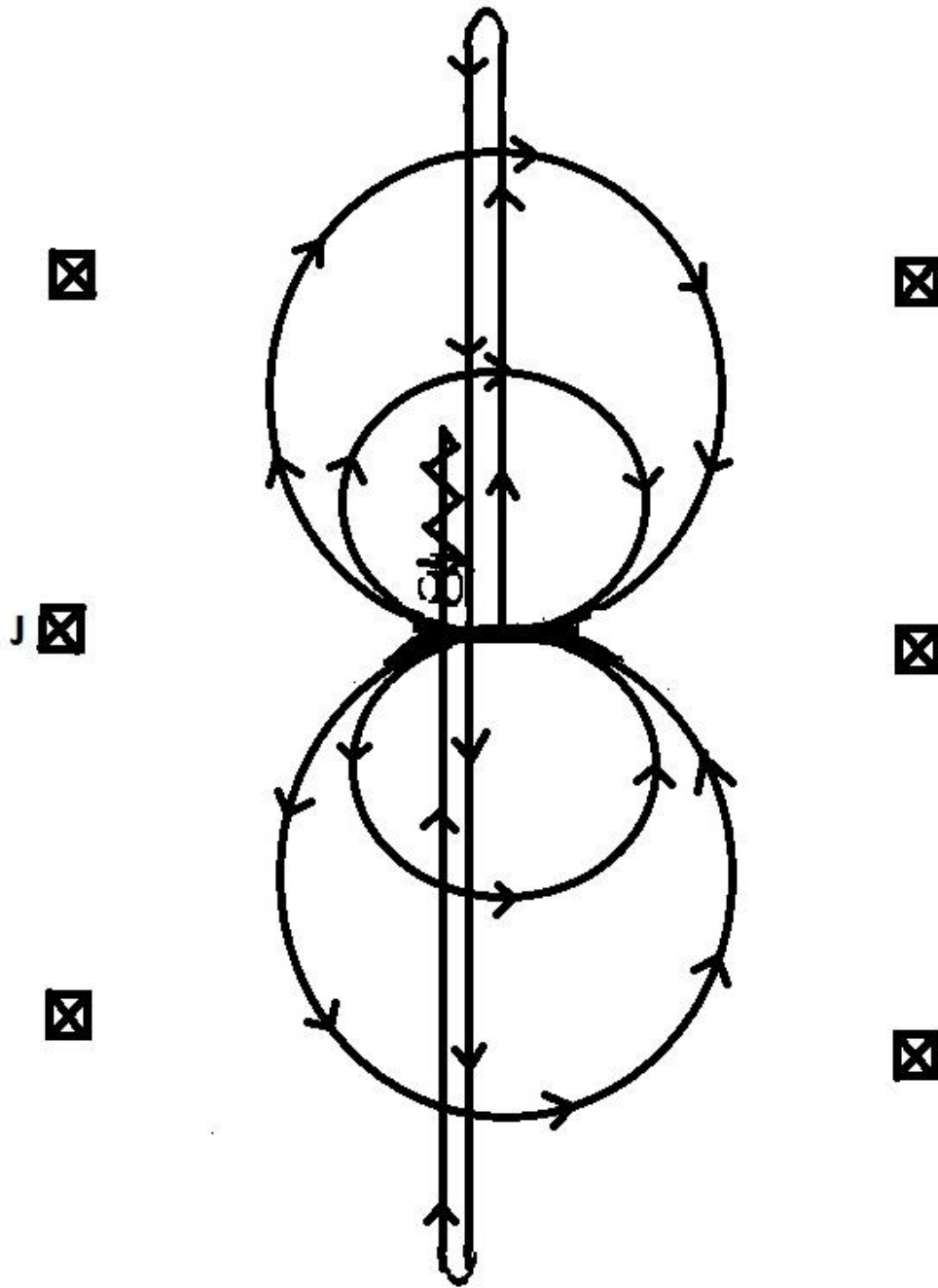


# Junior Reining Pattern



Horses may walk or trot to the center of the arena. Horses must walk or stop prior to starting the pattern. The pattern begins at the center of the arena facing the judge. The judge shall be seated on the left rail.

10 Feet = 3 Meters

1. Beginning on the right lead, complete two circles to the right: the first circle small and slow, the second circle large and fast. Change leads at the center of the arena.
2. Complete two large circles to the left: the first circle small and slow, the second circle large and fast. Change leads at the center of the arena.
3. Run with speed past the end marker. Perform a left rollback-no hesitation.
4. Run with speed to the opposite end of the arena, past the end marker. Perform a right rollback-no hesitation.
5. Run with speed past the center marker, and stop. Back up to the center of the arena or at least 10 feet. Settle.
6. Complete 1 spin to the right. Hesitate.
7. Complete 1 **AND**  $\frac{1}{4}$  spins to the left. Hesitate to show completion of the pattern.