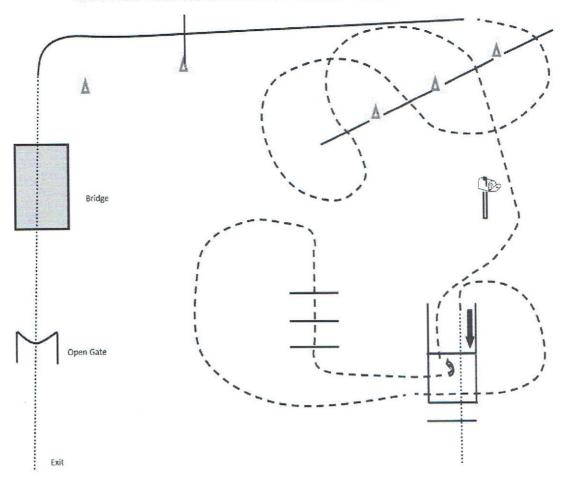
KCYF Trail Scoresheet

Class #:_
Ring:
Back #

Obstacle Score:	œ.	Penalties				Disqualifications
	Point	Error Penalty	alty	Error	Penalty	Using more than one finger between the reins.
Rating	Value	Each tick of log, pole, cone, or obstacle.	7	Dropping a slicker or other object that is	V	Using two hands on reins, except exhibitors riding
Excellent	+1%			required to be carried on the course.		junior horses in a snaffle bit or romal riding an
Very Good	+ 1	Hitting or stepping on a log, pole, cone	1	Refusing, balking, or attempting to evade	Ŋ	English style.
Good	+ 1/2	or obstacle.		obstacle by shying/backing (1X).		Changing hands on the reins (except when
Correct	+0	Breaking gait at a walk or jog for two strides or	1	Losing control or letting go of gate.	Ŋ	necessary to negotiate obstacle; English riders are
Poor	- 1/2	less.				permitted to put both reins in one hand to
Very Poor	- 1	Placing both front or hind feet in a single strided	Н	Failing to ever demonstrate a correct or	5 or	negotiate an obstacle).
Extremely Poor	-11%	slot or space		more lead or gait, if designated.	More	Using a romal other than for renting the noise.
		Skipping over or failing to step into a	1	Refusing, balking or attempting to	5 or	Equipment failure triat delays completion of the
		required space.		evade obstacle by shying/backing (2X).	Wore	Touching the horse on the neck to lower head.
		Splitting pole, or having the pole between two	1	Failing to complete and obstacle.	5 or More	Using the free hand to instill rear or to praise. Falling to the ground (horse or rider).
		Breaking gait at a walk or jog for more than two	ω	Refusing, balking or attempting to evade obstacle by shying/backing (3X).	No	Willfully abusing horse.
* Each course will begin with	begin with	Going out of lead/breaking gait at lope, canter	ω	Negotiating an obstacle differently than	No	horse.
a score of 70 points. Scores	its. Scores	or third gait (except when correcting an		is described on the pattern.	Score	Performing class with mismatched equipment and
will increase or decrease via	ecrease via	incorrect lead).			2	attire.
penalties and obstacle	tacle	Knocking down a elevated pole, cone, plant	ω	Missing or not attempting obstacle.	Score	Performing bareback.
scores.		obstacle or severely disturbing obstacle.			0000	Breaking the pattern (going off course).
		Stepping outside the confines of, falling or	ω			ć
		jumping an obstacle with one foot. Each foot				
		will accrue additional penalties.				

Note: No rider that deviates from the posted pattern in any way or that receives a zero score for a particular obstacle shall place above any rider that completes the pattern as written

Class #503 Novice Advanced Trail Pattern-Ring A



Pattern

- 1. Walk over pole, through box, and through chute. Back into chute.
- 2. Jog/Trot out of chute, through box, over poles and back into box as shown. Stop.
- 3. Perform a 90 degree turn to the left.
- 4. Jog/Trot out of box, and to mail box as shown. Stop. Open mailbox, show contents to judge. Replace contents, and close the mailbox.
- 5. Jog/Trot over poles as shown.
- 6. Lope/Canter left lead over pole to end cone. Walk.
- 7. Walk over bridge.
- 8. Walk through open gate and exit.

