

KCYF Trail Scoresheet

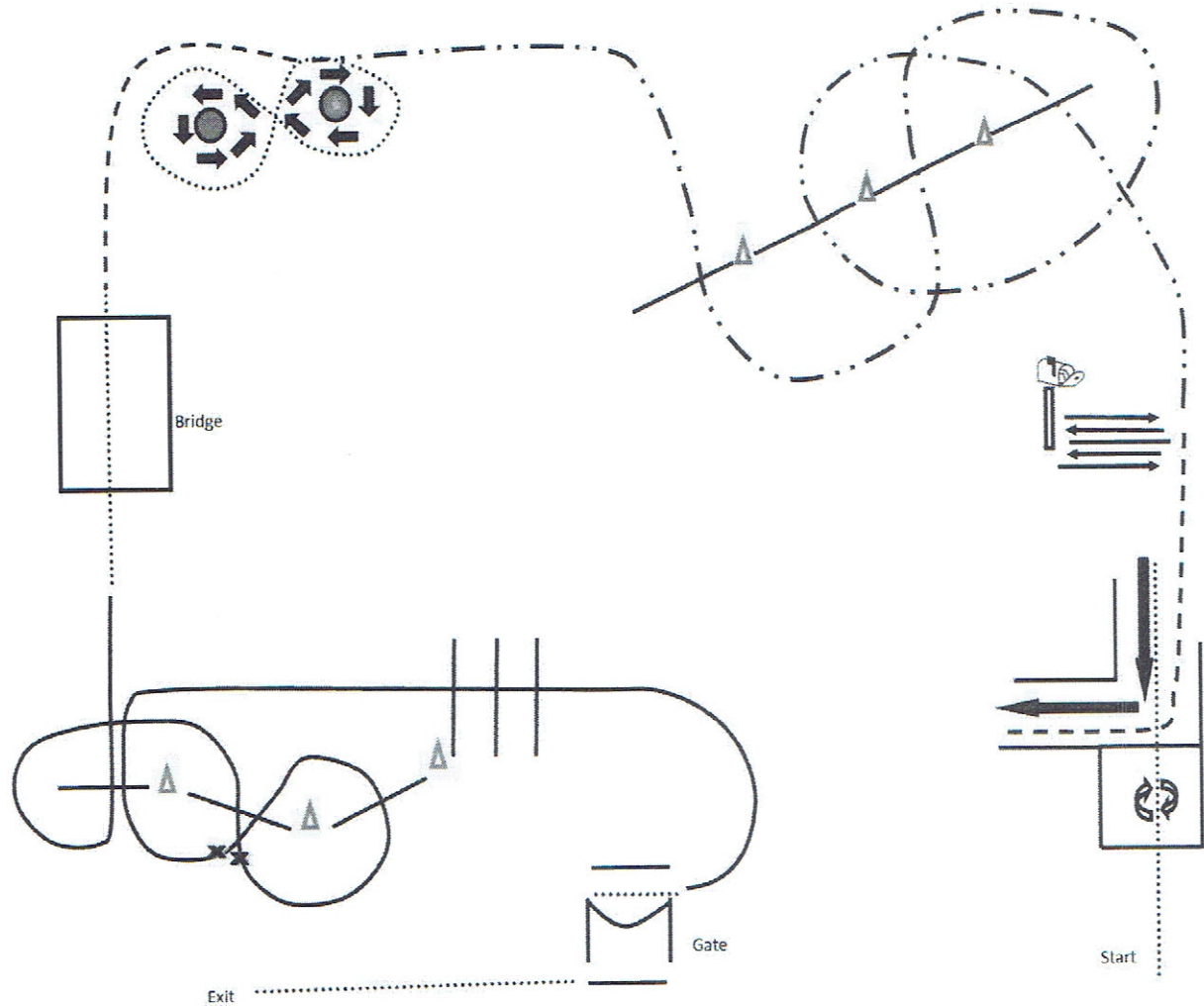
Class #: _____ Ring: _____ Back # _____

Obstacle Score:		Penalties			Disqualifications		
Rating	Point Value	Error	Penalty	Error	Penalty		
Excellent	+ 1 ½	Each tick of log, pole, cone, or obstacle.	½	Dropping a slicker or other object that is required to be carried on the course.	5	Using more than one finger between the reins.	
Very Good	+ 1	Hitting or stepping on a log, pole, cone or obstacle.	1	Refusing, balking, or attempting to evade obstacle by shying/backing (1X).	5	Using two hands on reins, except exhibitors riding junior horses in a snaffle bit or romal riding an English style.	
Good	+ ½	Breaking gait at a walk or jog for two strides or less.	1	Losing control or letting go of gate.	5	Changing hands on the reins (except when necessary to negotiate obstacle; English riders are permitted to put both reins in one hand to negotiate an obstacle).	
Correct	+ 0	Placing both front or hind feet in a single strided slot or space	1	Failing to ever demonstrate a correct or more lead or gait, if designated.	5 or More	Using a romal other than for reining the horse.	
Poor	- ½	Skipping over or failing to step into a required space.	1	Refusing, balking or attempting to evade obstacle by shying/backing (2X).	5 or More	Equipment failure that delays completion of the pattern.	
Very Poor	- 1					Touching the horse on the neck to lower head.	
Extremely Poor	- 1 ½					Using the free hand to instill fear or to praise.	
		Spitting pole, or having the pole between two front/hind feet in a lope-over.	1	Failing to complete and obstacle.	5 or More	Falling to the ground (horse or rider).	
		Breaking gait at a walk or jog for more than two strides.	3	Refusing, balking or attempting to evade obstacle by shying/backing (3X).	No Score	Riding outside the designated course boundaries.	
		Going out of lead/breaking gait at lope, canter or third gait (except when correcting an incorrect lead).	3	Negotiating an obstacle differently than is described on the pattern.	No Score	Willfully abusing horse.	
		Knocking down a elevated pole, cone, plant obstacle or severely disturbing obstacle.	3	Missing or not attempting obstacle.	No Score	Rearing, bucking or other major disobedience by horse.	
		Stepping outside the confines of, falling or jumping an obstacle with one foot. Each foot will accrue additional penalties.	3			Performing class with mismatched equipment and attire.	
						Performing bareback.	
						Breaking the pattern (going off course).	

Obstacle Description	1	2	3	4	5	6	7	8	Total Score
Penalty									
Obstacle Score									
Running Total									

Note: No rider that deviates from the posted pattern in any way or that receives a zero score for a particular obstacle shall place above any rider that completes the pattern as written

Class #507 Senior Advanced Trail Pattern—Ring B



Pattern

1. Walk into box. Perform a 360 degree turn to the right.
2. Walk out of box, and through chute as shown. Back through chute as shown.
3. Jog/Trot out of chute to mailbox. Stop. Side pass left over pole to mail box. Open mailbox, show contents to judge, replace contents, and close. Side pass over pole to the right.
4. Extended jog/trot over poles as shown to first barrel.
5. Pick up bucket in left hand and walk a figure 8 around the barrels. Set bucket down, and back a figure 8 around barrels.
6. Jog to bridge. Walk over bridge.
7. Canter/Lope on correct lead over poles as shown performing a lead change where indicated to gate.
8. Walk up to gate. Work gate left handed. Exit at a Walk.

Legend

	Back
	Side Pass
	Turn
	Walk
	Jog/Trot
	Extended Jog/Trot
	Lope
	Lead Change