

# KCYF Trail Scoresheet

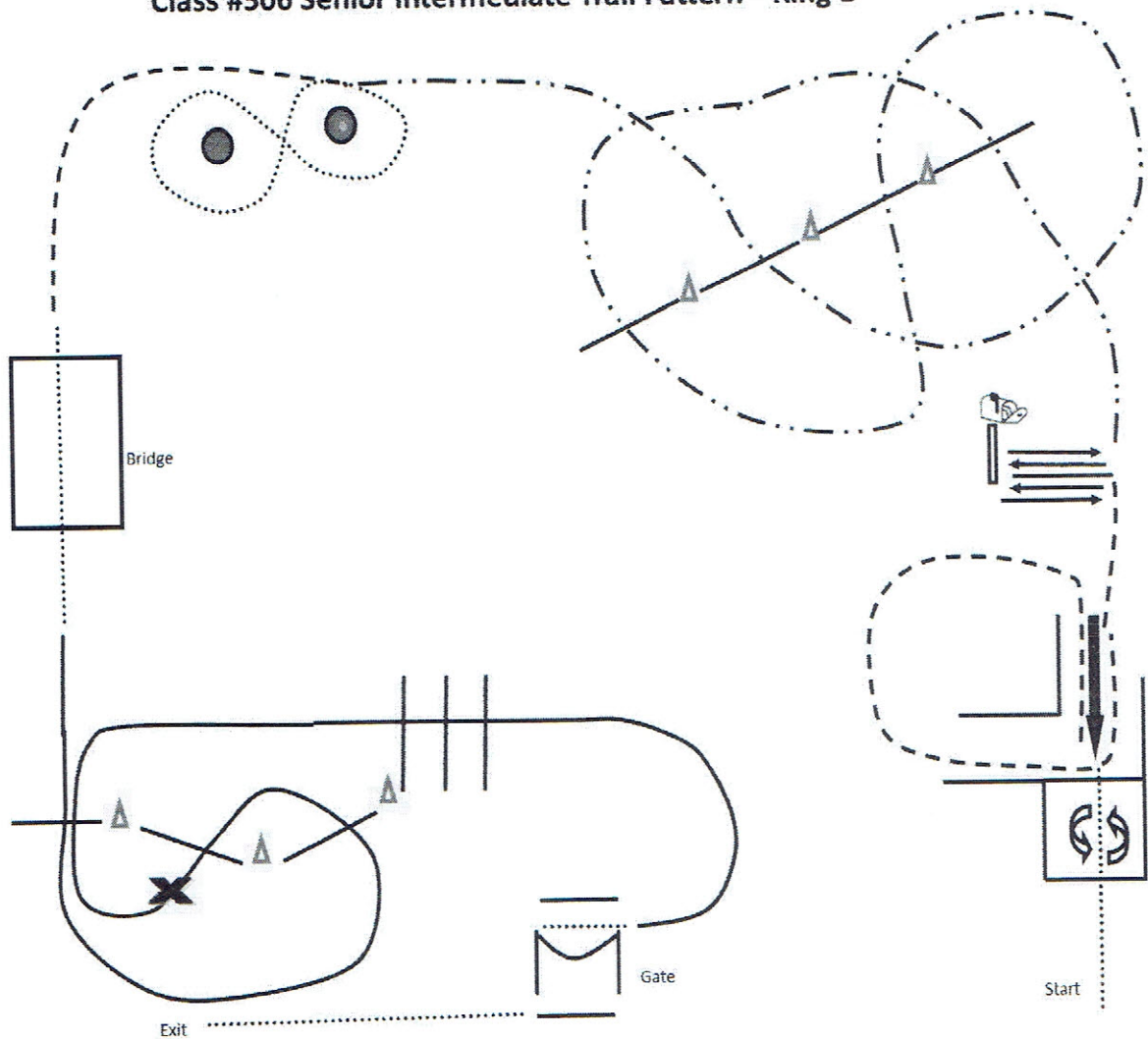
Class #: \_\_\_\_\_ Ring: \_\_\_\_\_ Back # \_\_\_\_\_

Obstacle Score:	Point Value	Penalties		Disqualifications	
		Error	Penalty		
Rating Excellent +1 ½ Very Good +1 Good +½ Correct +0 Poor -½ Very Poor -1 Extremely Poor -1 ½	Each tick of log, pole, cone, or obstacle.	½	Dropping a slicker or other object that is required to be carried on the course.	5	Using more than one finger between the reins. Using two hands on reins, except exhibitors riding junior horses in a snaffle bit or romal riding an English style. Changing hands on the reins (except when necessary to negotiate obstacle; English riders are permitted to put both reins in one hand to negotiate an obstacle). Using a romal other than for reining the horse. Equipment failure that delays completion of the pattern. Touching the horse on the neck to lower head. Using the free hand to instill fear or to praise. Falling to the ground (horse or rider). Riding outside the designated course boundaries. Willfully abusing horse. Rearing, bucking or other major disobedience by horse. Performing class with mismatched equipment and attire. Performing bareback. Breaking the pattern (going off course).
	Hitting or stepping on a log, pole, cone or obstacle.	1	Refusing, balking, or attempting to evade obstacle by shying/backing (1X).	5	
	Breaking gait at a walk or jog for two strides or less.	1	Losing control or letting go of gait.	5	
	Placing both front or hind feet in a single strided slot or space	1	Failing to ever demonstrate a correct or more lead or gait, if designated.	5 or More	
	Skipping over or failing to step into a required space.	1	Refusing, balking or attempting to evade obstacle by shying/backing (2X).	5 or More	
	Splitting pole, or having the pole between two front/hind feet in a lope-over.	1	Failing to complete and obstacle.	5 or More	
	Breaking gait at a walk or jog for more than two strides.	3	Refusing, balking or attempting to evade obstacle by shying/backing (3X).	No Score	
	Going out of lead/breaking gait at lope, canter or third gait (except when correcting an incorrect lead).	3	Negotiating an obstacle differently than is described on the pattern.	No Score	
	Knocking down a elevated pole, cone, plant obstacle or severely disturbing obstacle.	3	Missing or not attempting obstacle.	No Score	
	Stepping outside the confines of, falling or jumping an obstacle with one foot. Each foot will accrue additional penalties.	3			

Obstacle Description	1	2	3	4	5	6	7	8	Total Score
Penalty									
Obstacle Score									
<b>Running Total</b>									

**Note:** No rider that deviates from the posted pattern in any way or that receives a zero score for a particular obstacle shall place above any rider that completes the pattern as written

## Class #506 Senior Intermediate Trail Pattern—Ring B



### Pattern

1. Walk into box. Perform 360 turn to the left.
2. Jog/Trot out of box, around, and through chute as shown. Back into chute.
3. Jog/Trot to mailbox. Stop. Side pass left over pole to mail box. Open mailbox, show contents to judge, replace contents, and close. Side pass right over the pole.
4. Extended jog/trot over poles as shown to first barrel.
5. Pick up bucket of and in left hand and walk a figure 8 around barrels.
6. Jog up to bridge, and walk over bridge.
7. Lope/Canter on the correct lead over poles as drawn showing a lead change where indicated to gate.
8. Walk up to gate. Work gate left handed. Exit at a walk.

### Legend

	Back
	Side Pass
	Turn
	Walk
	Jog/Trot
	Extended Jog/Trot
	Lope
	Lead Change