

KEEP SKILLS EVALUATION

Junior Intermediate Level

Member _____ Club _____

The skill requirements for competition at the Fair are based on the rider. The horse is a “tool” for the member to display the skills they have mastered. All scoring should be on the abilities of the member; i.e. does the member recognize when the horse is on the wrong lead and does the member attempt to correct the lead; how does the member react to what the horse does, etc.

Dismounted Abilities

Leaders: Please date AND initial beside each box verifying the member has learned these skills.

	Demonstrate how to accurately measure a horse or pony for weight/heart girth.
	Demonstrate/describe how to bandage the legs of a horse/pony for transportation (support).
	Demonstrate how to walk and trot a horse/pony in a circle around a marker.
	Demonstrate how to safely open, goes through and close a gate while leading a horse/pony.
	Demonstrate a pivot at the following circle degrees: 450
	Demonstrate how to lunge a horse at the walk, trot and canter.
	Demonstrate how to use splint boots/protective wraps: hind legs
	Demonstrate how to correctly clean tack.

Mounted Abilities

- Horse should be led as in a showmanship class, with the rider walking between the horses head and shoulder.
- Before mounting rider should perform a safety check of the saddle and bridle to assure girth is tight, stirrups secure, and bit on correctly.
- Rider may use a mounting block to step quietly onto the horse. Points should be deducted for a rider who plop heavily onto the horses back. The dismount should be a step down, not a leap away that may startle the horse.
- All circles should be round. Trot circles should be the same size, as should canter circles.
- Direction changes should include 3-5 straight steps between the circles.
- Lead changes should be performed during the straight steps.
- Turns on haunches or forehand should have a planted pivot foot and be done softly and smoothly.
- The rider should maintain a classic equitation position with head, shoulder, hip and heel in a vertical line perpendicular to the ground.
- Aids should be given softly, primarily through the seat and leg.

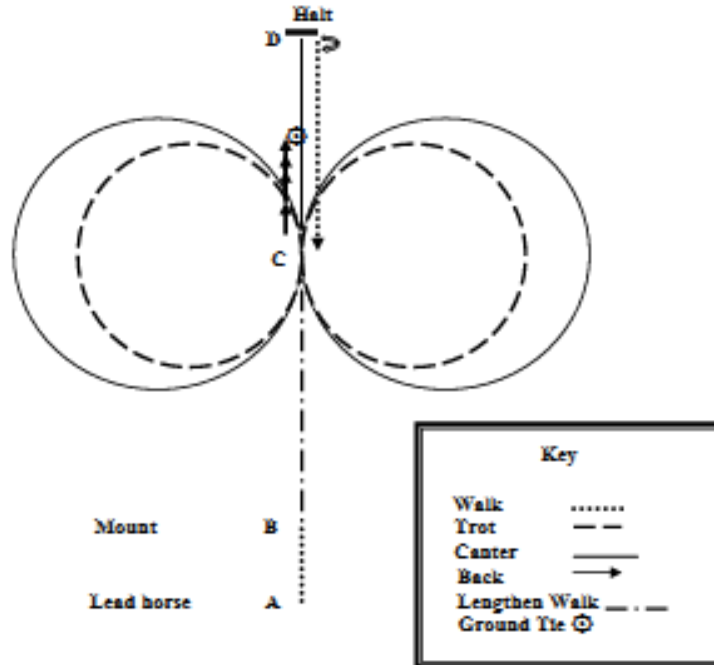
Skills tested

Previous: leading, mounting, walk, trot, backing, canter with correct leads, direction changes, 90° turn on forehand or haunches, quiet communication between horse and rider.

New: lengthen stride at walk (not a faster walk, take bigger steps), simple lead changes on a figure eight, 180° turn on haunches or forehand, ground tie.

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Movement

Score (1-10)

1. Lead from cone A to B. Mount and settle.
2. Lengthen walk to cone C.
3. At C circle right at jog/trot.
4. At C circle left at jog/trot.
5. At C circle right at canter/lope.
6. At center simple lead change.
7. Circle left at a canter/lope.
8. At C straight ahead to D. Halt and settle 10 seconds.
9. At D 180° turn on the haunches (western) or forehand (English)
10. Walk to C on a free rein.
11. At C, halt and back 4 steps.
12. Settle and dismount.
13. Ground tie and take 3 steps away from your horse. Return and lead horse out.
14. Rider's position and use of the aids.

Total Points (140 points possible)

Passing score ≥ 112 points (80%)

Member's Signature _____

Parent's Signature _____

Leader or Evaluator's Signature _____ Date _____