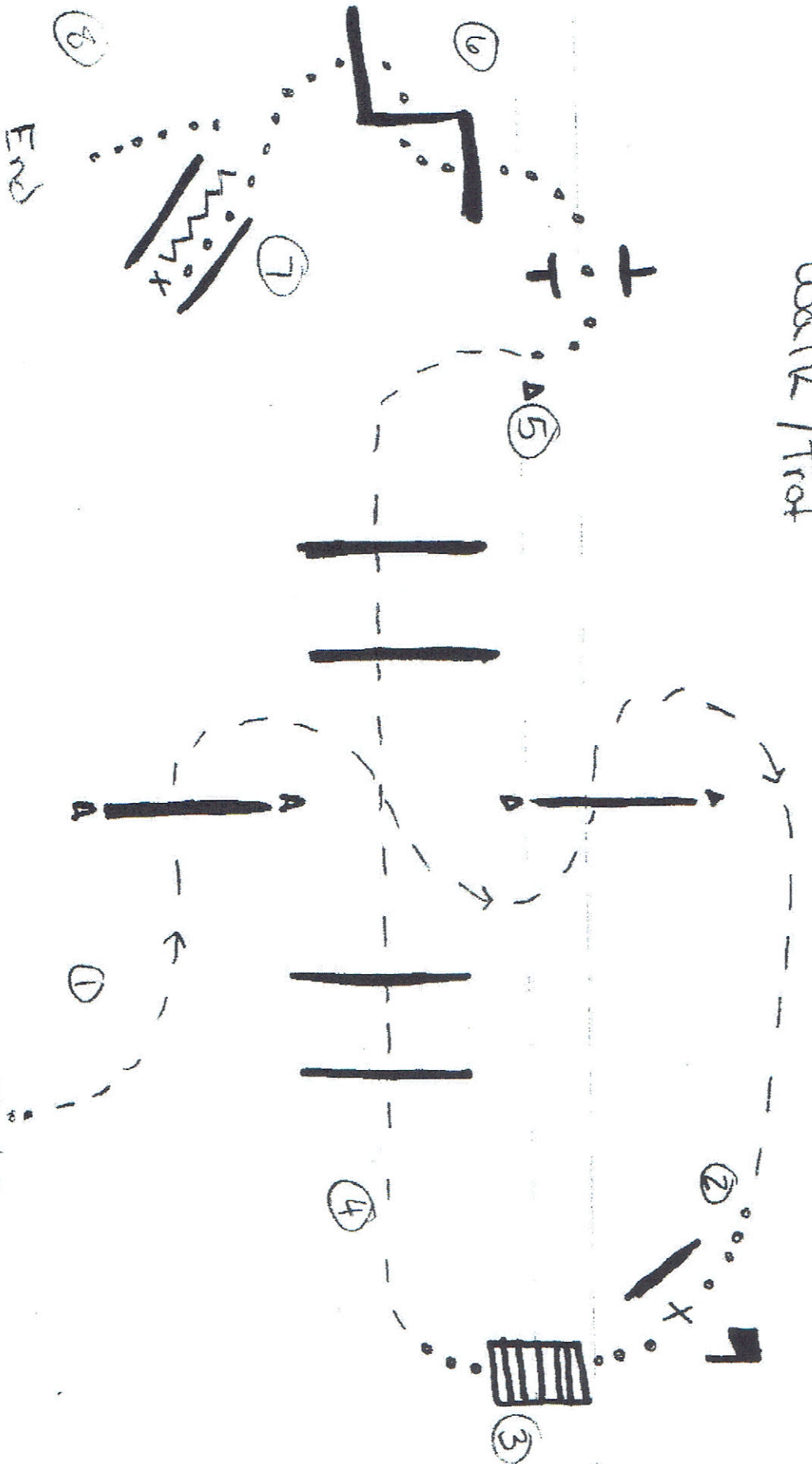


Walk / Trot



1. Enter at a walk, jog/trot serpentine over poles as shown.
2. Break to walk, halt at mailbox.
3. Walk to and over bridge.
4. Jog/Trot over poles as shown.
5. Break to walk at cone, walk through open gate.
6. Walk serpentine over poles as shown.
7. Walk into chute, stop and back out of chute.
8. Exit at walk.

* Start *

