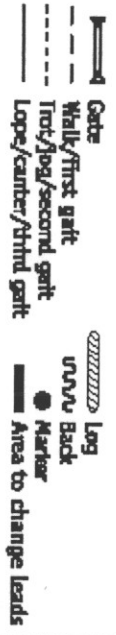
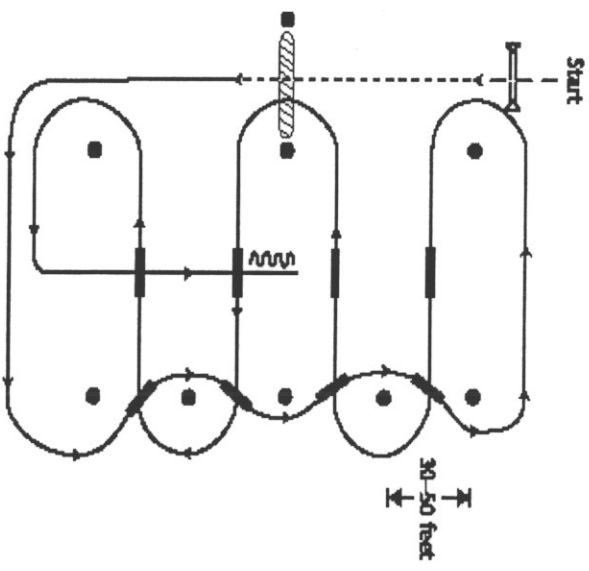


ENGLISH & WESTERN RIDING PATTERN

NOVICE

1. Start at Gate
2. Jog/trot to & over log
3. Jog/Trot to mid-line
4. Jog/Trot weaving 4th through 8th cones
5. Jog/Trot to mid-line
6. Left lead at mid-line around 1st cone
7. Right lead from mid-line around 7th cone
8. Left lead from mid-line around 2nd cone over log to mid-line
9. Right lead from mid-line around 5th cone to mid-line
10. Left lead around 3rd cone to mid-line, Lope/canter down mid-line
11. Halt beyond center, settle, back past marker



Note: Pattern above is drawn to the Jr, Sr & Horsemaster directions at right. Novice follow layout of pattern with directions in left column.

KENT COUNTY PREFERENCES:
Simple Changes are ALLOWED
Flying Changes are PREFERRED

Horse/Rider WILL NOT be disqualified for doing simple changes!

Jr Sr Horsemaster

1. Gate (recommended but optional)
2. Jog/trot to & over log
3. Left lead to mid-pt between 4th & 5th cones
4. Right lead to mid-pt between 5th & 6th cones
5. Left lead to mid-pt between 6th & 7th cones
6. Right lead to mid-pt between 7th & 8th cones
7. Left lead around 8th cone, around 1st cone to mid-line, to 7th cone
8. Right lead to mid-line between 7th & 2nd cones
9. Left lead to mid-line between 2nd & 5th cones
10. Right lead to mid-line between 5th & 3rd cones
11. Left lead around 3rd cone to mid-line, Lope/canter down mid-line
12. Halt beyond center, back a minimum of 10 feet

