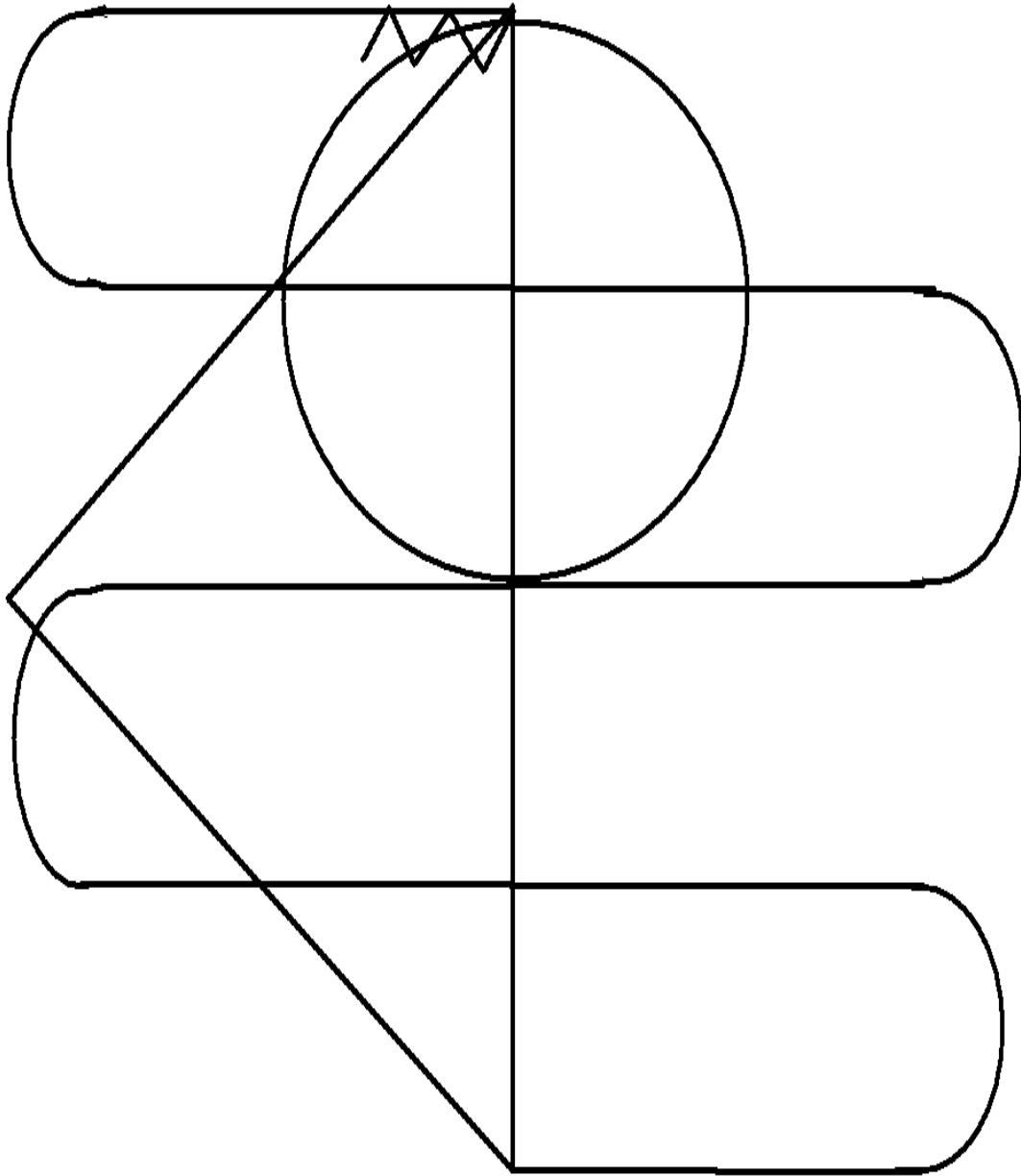


Horsemaster Saddle Seat Pattern

Perform a 4 loop serpentine: 1st loop trot on the right diagonal. Halt. 2nd loop canter right lead, 3rd loop canter left lead, 4th loop trot left diagonal. Perform a circle at a trot. Halt and drop irons. Perform a 90 degree turn to the right. Trot down the centerline, performing 2 changes of diagonal, beginning on the right diagonal. Perform a 135 degree turn to the left, canter on the left lead to the midpoint of the left rail. Turn 90 degrees and canter to the midpoint of the far rail. Halt. Back 5 steps. Pick up irons and exit arena at a trot.



Horsemaster Saddle Seat Pattern Scorecard

1. 4 loop serpentine: 1st loop trot right diagonal, 2nd loop canter right lead, 3rd loop canter left lead, 4th loop trot left diagonal. _____
2. Continue trotting, perform a circle. _____
3. Halt, drop irons, 90 degree turn right. _____
4. Trot down centerline showing 2 changes of diagonal, start on right diagonal. _____
5. 135 degree turn right. _____
6. Counter canter to midpoint of left lead. _____
7. 90 degree turn right. Canter to midpoint of far rail. _____
8. Halt, back 5 stops. _____
9. Pick up irons, exit at a trot. _____
10. Horse's level of energy, impulsion, and collection. _____
- Total _____

Each category is scored from 1-10, for a total out of 100.